

Six competence areas and 25 individual competences in DigComp 2.2.AT

0. FOUNDATIONS AND ACCESS

- 0.1. Understanding the concepts of digitalization
- 0.2. Handling digital devices
- 0.3. Using and providing inclusive forms of access to digital content

1. INFORMATION AND DATA LITERACY

- 1.1. Browsing, searching and filtering data, information and digital content
- 1.2. Critically evaluating and interpreting data, information and digital content
- 1.3. Managing data, information and digital content

2. COMMUNICATION AND COLLABORATION

- 2.1. Interacting through digital technologies
- 2.2. Using digital technologies to share data and information and to cooperate
- 2.3. Using digital technologies for social participation
- 2.4. Carrying out purchases and sales
- 2.5. Using appropriate forms of expression
- 2.6. Managing digital identity

3. DIGITAL CONTENT CREATION

- 3.1. Developing digital content
- 3.2. Integrating and re-elaborating digital content
- 3.3. Copyright and licences
- 3.4. Programming and automating processes

4. SAFETY

- 4.1. Protecting devices
- 4.2. Protecting personal data and privacy
- 4.3. Protecting health and well-being
- 4.4. Protecting oneself and others against fraud and consumer rights abuse
- 4.5. Protecting the environment

5. PROBLEM SOLVING AND CONTINUING LEARNING

- 5.1. Solving technical problems
- 5.2. Identifying needs and technological responses
- 5.3. Creatively using digital technologies
- 5.4. Identifying digital competence gaps